

Final Questionnaire

You used a different user interface for each game. In the "command line interface", you typed in commands expressing what you wanted to do. In the "menu-based interface", you clicked on links in the text and selected the command from a menu.

Which interface did you find easier to use given the following criteria?

1. Which interface did you find easier to use?

☐	☐	☐	☐	☐
command line	command line	no preference	menu-based	menu-based
(definitely)	(by a small margin)	(about the same)	(by a small margin)	(definitely)

2. Which interface did you find faster to use?

☐	☐	☐	☐	☐
command line	command line	no preference	menu-based	menu-based
(definitely)	(by a small margin)	(about the same)	(by a small margin)	(definitely)

3. Which interface was more enjoyable to use?

☐	☐	☐	☐	☐
command line	command line	no preference	menu-based	menu-based
(definitely)	(by a small margin)	(about the same)	(by a small margin)	(definitely)

4. Which interface made the game more interesting or engaging?

☐	☐	☐	☐	☐
command line	command line	no preference	menu-based	menu-based
(definitely)	(by a small margin)	(about the same)	(by a small margin)	(definitely)

5. If you were to play a third text-based game, which interface would you prefer to use?

☐	☐	☐	☐	☐
command line	command line	no preference	menu-based	menu-based
(definitely)	(by a small margin)	(about the same)	(by a small margin)	(definitely)

6. Comments? Any additional comments regarding your preference for one interface over another:

7. (Optional) If you would like to receive a single email summarizing the final results of this study, enter your email:

Thank You!